



VACANCY

SOFTWARE ENGINEERS

The Economic Development Board (EDB) is the leading agency mandated by the Government to provide strong institutional support for strategic economic planning, promote Mauritius as an attractive investment and business centre, a competitive export platform as well as an international financial centre.

The EDB is entrusted the responsibility to manage and operate the National E-Licensing System (NELS). The NELS is a single window for application, processing and delivery of permits and licences.

JOB PROFILE

- Responsible for development and integration of BPM processes and web services under the National E-Licensing Platform.
- Assist Business Analysts in the translation of functional requirements into appropriate technical.
- Provides sound technical expertise on and continually keep abreast of evolutions and trends of the software platform technologies.
- Responsible for delivery of overall applications, including design, translation, testing, and problem solving.
- Collaborate with the IT Operations Team in the organisation of transitions, roll-out plans, back-out plans, troubleshooting, and system migrations.
- Work in a project team using Agile approach, ensuring that agreed deadlines and quality standards are met

QUALIFICATIONS AND EXPERIENCE

- Bachelor's degree in Software Development / Information Systems or equivalent qualifications.
- A minimum of 2 years' working experience in development, programming, or equivalent position.
- Sound knowledge of programming languages, web services and modern interfaces.
- Strong analytical skills.
- Understanding of change management, quality management and project management.
- Ability to function effectively in multi-disciplinary project team.

MODE OF APPLICATION

Applications should be submitted on https://jobs.edbmauritius.org at latest by Monday 6th March 2023 at 14h00. Only candidates with the best profile will be convened for interviews.

EDB reserves the right not to make any appointment following this advertisement.